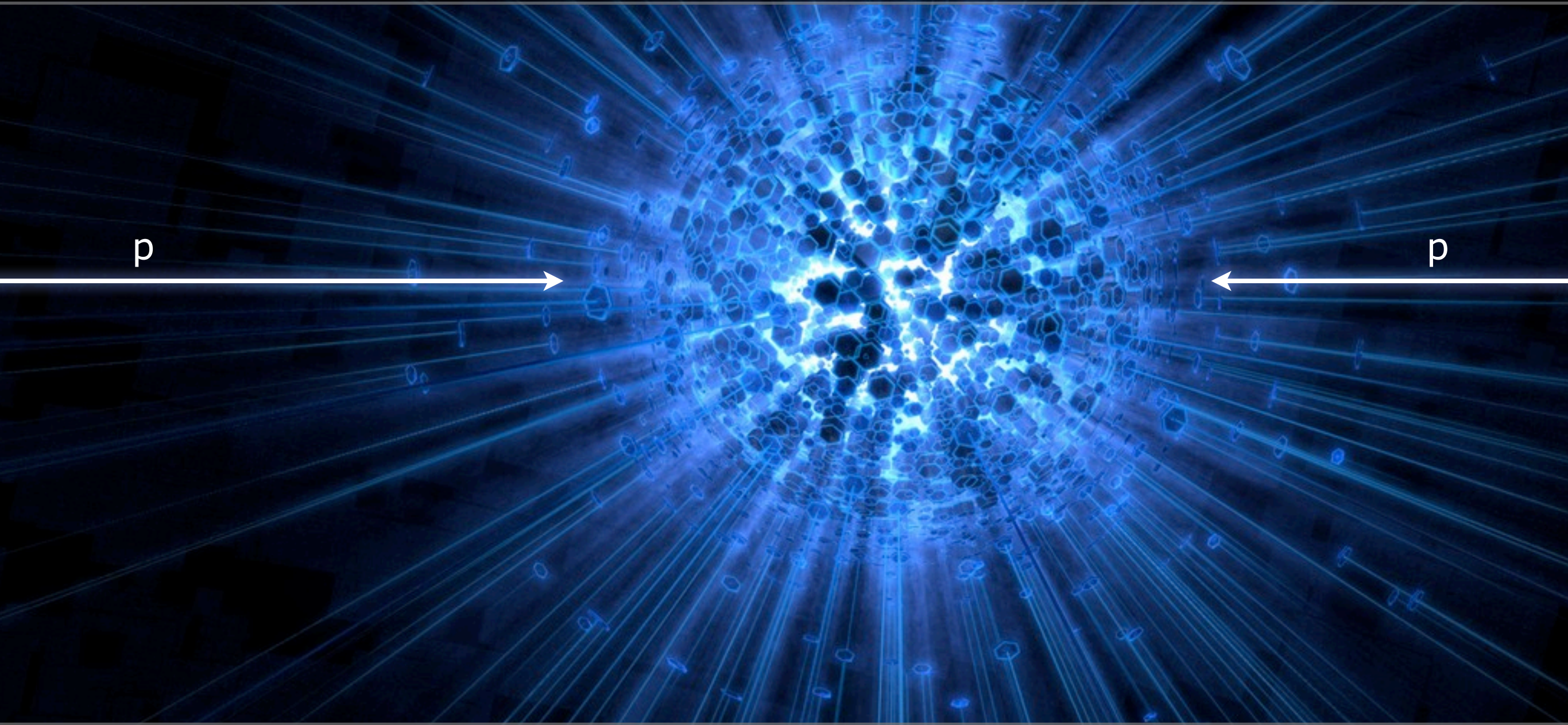


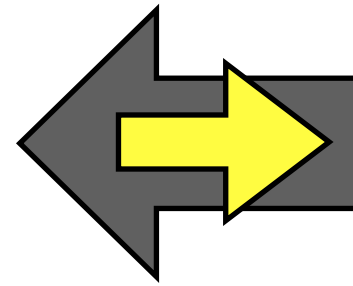
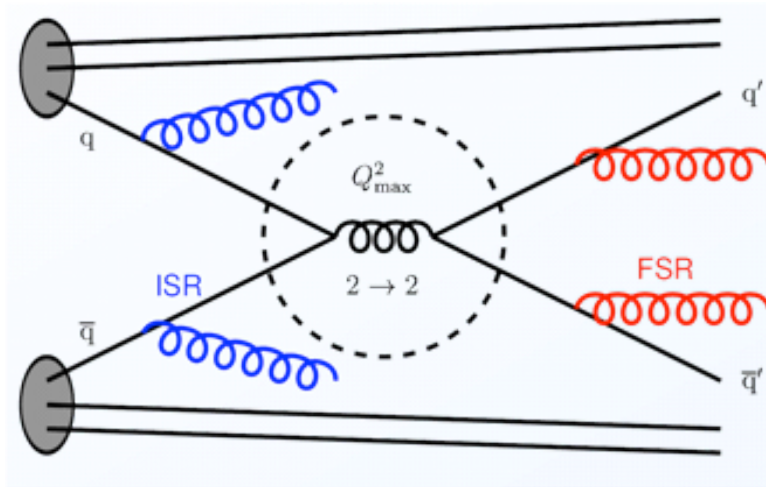
Modeling an LHC Collision



Peter Skands - CERN Theoretical Physics
(→ Monash U from Oct 2014)



Collider Calculations



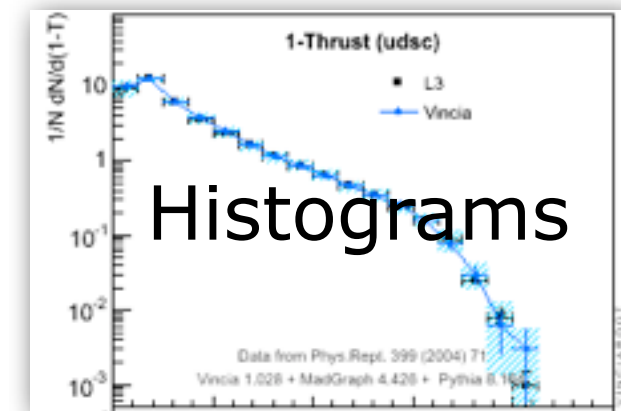
Calculate Everything \approx solve QFT* \rightarrow requires compromise!

Start from lowest-order perturbation theory,
 Include the 'most significant' corrections
 \rightarrow complete events

Events

(g)	-51	14	17	34	34	132	172
(d)	-71	29	29	42	63	171	0
(g)	-71	30	30	42	63	172	171
(g)	-71	31	31	42	63	132	172
(g)	-71	26	26	42	63	157	132
(g)	-71	27	27	42	63	158	157
(g)	-71	28	28	42	63	156	158
(g)	-71	25	25	42	63	149	156
(g)	-71	21	21	42	63	150	149
(g)	-71	21	21	42	63	108	150
(dbar)	-71	1	1	63	0	108	0
(k*0)	-83	32	41	66	66	0	0
(kbar0)	-83	32	41	66	66	0	0
(rho-)	-83	32	41	67	68	0	0
(p10)	-83	32	41	69	70	0	0
p+	83	32	41	0	0	0	0
nbar0	83	32	41	0	0	0	0
p1-	83	32	41	0	0	0	0
(p10)	-83	32	41	71	72	0	0
p1+	83	32	41	0	0	0	0

connect with the observable world
 of hadrons, photons, and leptons



+ Quantum Mechanics: only physical observables are meaningful!

(PYTHIA)



PYTHIA anno 1978 (then called JETSET)

LU TP 78-18
November, 1978

A Monte Carlo Program for Quark Jet
Generation

T. Sjöstrand, B. Söderberg

A Monte Carlo computer program is presented, that simulates the fragmentation of a fast parton into a jet of mesons. It uses an iterative scaling scheme and is compatible with the jet model of Field and Feynman.

Note:

Field-Feynman was an early fragmentation model
Now superseded by the String (in PYTHIA) and
Cluster (in HERWIG & SHERPA) models.

```
SUBROUTINE JETGEN(N)
COMMON /JET/ K(100,2), P(100,5)
COMMON /PAR/ PUD, PS1, SIGMA, CX2, EBEG, WFIN, IFLBEG
COMMON /DATA1/ MESO(9,2), CMIX(6,2), PMAS(19)
IFLSGN=(10-IFLBEG)/5
W=2.*EBEG
I=0
IPD=0
C 1 FLAVOUR AND PT FOR FIRST QUARK
IFL1=IABS(IFLBEG)
PT1=SIGMA*SQRT(-ALOG(RANF(0)))
PHI1=6.2832*RANF(0)
PX1=PT1*COS(PHI1)
PY1=PT1*SIN(PHI1)
100 I=I+1
C 2 FLAVOUR AND PT FOR NEXT ANTIQUARK
IFL2=1+INT(RANF(0)/PUD)
PT2=SIGMA*SQRT(-ALOG(RANF(0)))
PHI2=6.2832*RANF(0)
PX2=PT2*COS(PHI2)
PY2=PT2*SIN(PHI2)
C 3 MESON FORMED, SPIN ADDED AND FLAVOUR MIXED
K(I,1)=MESO(3*(IFL1-1)+IFL2,IFLSGN)
ISPIN=INT(PS1+RANF(0))
K(I,2)=1+9*ISPIN+K(I,1)
IF(K(I,1).LE.6) GOTO 110
TMIX=RANF(0)
KM=K(I,1)-6+3*ISPIN
K(I,2)=8+9*ISPIN+INT(TMIX+CMIX(KM,1))+INT(TMIX+CMIX(KM,2))
C 4 MESON MASS FROM TABLE, PT FROM CONSTITUENTS
110 P(I,5)=PMAS(K(I,2))
P(I,1)=PX1+PX2
P(I,2)=PY1+PY2
PMTS=P(I,1)**2+P(I,2)**2+P(I,5)**2
C 5 RANDOM CHOICE OF X=(E+PZ)MESON/(E+PZ)AVAILABLE GIVES E AND PZ
X=RANF(0)
IF(RANF(0).LT.CX2) X=1.-X**(1./3.)
P(I,3)=(X*W-PMTS/(X*W))/2.
P(I,4)=(X*W+PMTS/(X*W))/2.
C 6 IF UNSTABLE, DECAY CHAIN INTO STABLE PARTICLES
120 IPD=IPD+1
IF(K(IPD,2).GE.8) CALL DECAY(IPD,I)
IF(IPD.LT.1.AND.I.LE.96) GOTO 120
C 7 FLAVOUR AND PT OF QUARK FORMED IN PAIR WITH ANTIQUARK ABOVE
IFL1=IFL2
PX1=-PX2
PY1=-PY2
C 8 IF ENOUGH E+PZ LEFT, GO TO 2
W=(1.-X)*W
IF(W.GT.WFIN.AND.I.LE.95) GOTO 100
N=I
RETURN
END
```

(PYTHIA)



PYTHIA anno 2013 (now called PYTHIA 8)

~ 100,000 lines of C++

What a modern MC generator has inside:

LU TP 07-28 (CPC 178 (2008) 852)
October, 2007

A Brief Introduction to PYTHIA 8.1

T. Sjöstrand, S. Mrenna, P. Skands

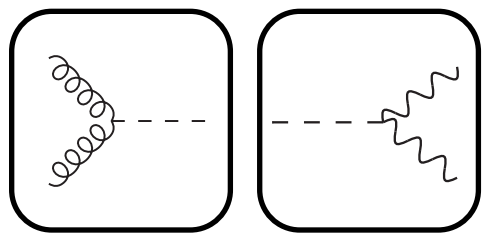
The Pythia program is a standard tool for the generation of high-energy collisions, comprising a coherent set of physics models for the evolution from a few-body hard process to a complex multihadronic final state. It contains a library of hard processes and models for initial- and final-state parton showers, multiple parton-parton interactions, beam remnants, string fragmentation and particle decays. It also has a set of utilities and interfaces to external programs. [...]

- Hard Processes (internal, interfaced, or via Les Houches events)
- BSM (internal or via interfaces)
- PDFs (internal or via interfaces)
- Showers (internal or inherited)
- Multiple parton interactions
- Beam Remnants
- String Fragmentation
- Decays (internal or via interfaces)
- Examples and Tutorial
- Online HTML / PHP Manual
- Utilities and interfaces to external programs

Organizing the Calculation

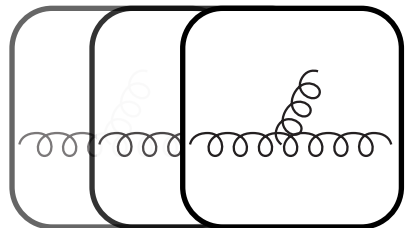
Divide and Conquer → Split the problem into many (nested) pieces
+ Quantum mechanics → Probabilities → Random Numbers

$$\mathcal{P}_{\text{event}} = \mathcal{P}_{\text{hard}} \otimes \mathcal{P}_{\text{dec}} \otimes \mathcal{P}_{\text{ISR}} \otimes \mathcal{P}_{\text{FSR}} \otimes \mathcal{P}_{\text{MPI}} \otimes \mathcal{P}_{\text{Had}} \otimes \dots$$



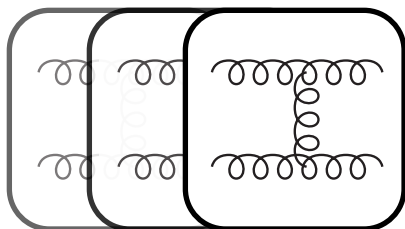
Hard Process & Decays:

The basic hard process. E.g., $gg \rightarrow H^0 \rightarrow \gamma\gamma$
→ Sets highest resolvable scale: Q_{MAX}



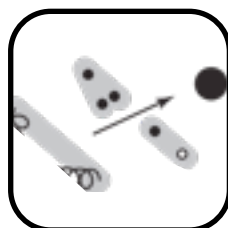
Initial- & Final-State Radiation (ISR & FSR):

Bremsstrahlung, driven by differential evolution equations, dP/dQ^2 , as function of resolution scale; run from Q_{MAX} to ~ 1 GeV



MPI (Multi-Parton Interactions)

Protons contain lots of partons → can have additional (soft) parton-parton interactions → Additional (soft) “Underlying-Event” activity



Hadronization

Non-perturbative modeling of parton → hadron transition

1. Bremsstrahlung

a.k.a. Initial- and Final-state radiation

cf. equivalent-photon
approximation
Weizsäcker, Williams
~ 1934

Radiation

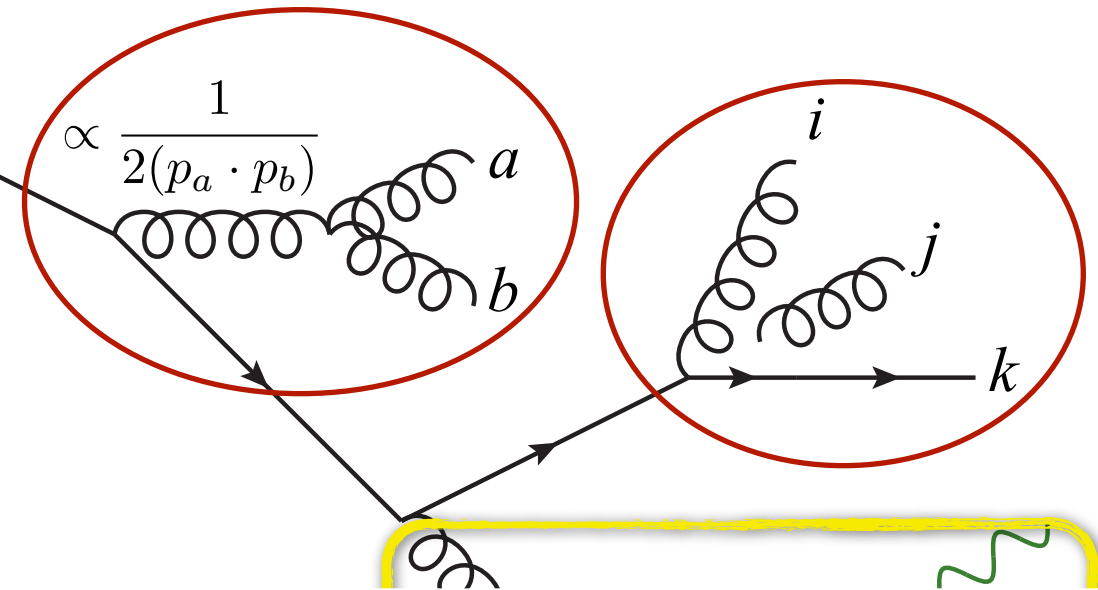
Radiation

Accelerated
Charges

The harder they get kicked, the harder the
fluctuations that continue to become strahlung

Jets \approx Fractals

- **Most bremsstrahlung** is driven by divergent propagators \rightarrow simple structure
- **Amplitudes factorize in singular limits** (\rightarrow universal "conformal" or "fractal" structure)



Partons $ab \rightarrow$ "collinear": $P(z) =$ DGLAP splitting kernels, with $z =$ energy fraction $= E_a/(E_a+E_b)$

$$|\mathcal{M}_{F+1}(\dots, a, b, \dots)|^2 \xrightarrow{a||b} g_s^2 C \frac{P(z)}{2(p_a \cdot p_b)} |\mathcal{M}_F(\dots, a + b, \dots)|^2$$

Gluon $j \rightarrow$ "soft": Coherence \rightarrow Parton j really emitted by (i, k) "colour antenna"

$$|\mathcal{M}_{F+1}(\dots, i, j, k, \dots)|^2 \xrightarrow{j_g \rightarrow 0} g_s^2 C \frac{(p_i \cdot p_k)}{(p_i \cdot p_j)(p_j \cdot p_k)} |\mathcal{M}_F(\dots, i, k, \dots)|^2$$

+ scaling violation: $g_s^2 \rightarrow 4\pi\alpha_s(Q^2)$

See: PS, *Introduction to QCD*, TASI 2012, [arXiv:1207.2389](https://arxiv.org/abs/1207.2389)

Can apply this many times
 \rightarrow nested factorizations

Practical Examples



For any basic process $d\sigma_X = \checkmark$ (calculated process by process)

$$d\sigma_{X+1} \sim N_C 2g_s^2 \frac{ds_{i1}}{s_{i1}} \frac{ds_{1j}}{s_{1j}} d\sigma_X \quad \checkmark$$

$$d\sigma_{X+2} \sim N_C 2g_s^2 \frac{ds_{i2}}{s_{i2}} \frac{ds_{2j}}{s_{2j}} d\sigma_{X+1} \quad \checkmark$$

$$d\sigma_{X+3} \sim N_C 2g_s^2 \frac{ds_{i3}}{s_{i3}} \frac{ds_{3j}}{s_{3j}} d\sigma_{X+2} \quad \dots$$

Singularities: mandated by gauge theory

Non-singular terms: process-dependent

$$\frac{|\mathcal{M}(Z^0 \rightarrow q_i g_j \bar{q}_k)|^2}{|\mathcal{M}(Z^0 \rightarrow q_I \bar{q}_K)|^2} = g_s^2 2C_F \left[\frac{2s_{ik}}{s_{ij}s_{jk}} + \frac{1}{s_{IK}} \left(\frac{s_{ij}}{s_{jk}} + \frac{s_{jk}}{s_{ij}} \right) \right]$$

SOFT COLLINEAR

$$\frac{|\mathcal{M}(H^0 \rightarrow q_i g_j \bar{q}_k)|^2}{|\mathcal{M}(H^0 \rightarrow q_I \bar{q}_K)|^2} = g_s^2 2C_F \left[\frac{2s_{ik}}{s_{ij}s_{jk}} + \frac{1}{s_{IK}} \left(\frac{s_{ij}}{s_{jk}} + \frac{s_{jk}}{s_{ij}} + 2 \right) \right]$$

SOFT COLLINEAR+F

Infinite Orders



For any basic process $d\sigma_X = \checkmark$ (calculated process by process)

$$d\sigma_{X+1} \sim N_C 2g_s^2 \frac{ds_{i1}}{s_{i1}} \frac{ds_{1j}}{s_{1j}} d\sigma_X \quad \checkmark$$

$$d\sigma_{X+2} \sim N_C 2g_s^2 \frac{ds_{i2}}{s_{i2}} \frac{ds_{2j}}{s_{2j}} d\sigma_{X+1} \quad \checkmark$$

$$d\sigma_{X+3} \sim N_C 2g_s^2 \frac{ds_{i3}}{s_{i3}} \frac{ds_{3j}}{s_{3j}} d\sigma_{X+2} \quad \dots$$

Iterated factorization

Gives us a universal approximation to ∞ -order tree-level cross sections.

Exact in singular (strongly ordered) limit.

Finite terms (non-universal) \rightarrow Uncertainties for non-singular (hard) radiation

But something is not right ... Total σ would be infinite ...

Unitarity = Evolution

Unitarity

Kinoshita-Lee-Nauenberg:
(sum over degenerate quantum states = finite)

$$\text{Loop} = - \text{Int}(\text{Tree}) + F$$

Parton Showers neglect F

→ *Leading-Logarithmic (LL) Approximation*

Imposed by Event *evolution*:

When (X) branches to (X+1):
Gain one (X+1). Lose one (X).

→ *evolution equation with kernel* $\frac{d\sigma_{X+1}}{d\sigma_X}$

Evolve in some measure of *resolution*
~ hardness, 1/time ... ~ fractal scale

→ **includes both real (tree) and virtual (loop) corrections**

- ▶ Interpretation: the structure evolves! (example: X = 2-jets)
 - Take a jet algorithm, with resolution measure “Q”, apply it to your events
 - At a very crude resolution, you find that everything is 2-jets

Evolution Equations

What we need is a differential equation

Boundary condition: a few partons defined at a high scale (Q_F)

Then evolves (or “runs”) that parton system down to a low scale (the hadronization cutoff ~ 1 GeV) \rightarrow It’s an evolution equation in Q_F

Close analogue: nuclear decay

Evolve an unstable nucleus. Check if it decays + follow chains of decays.

Decay constant

$$\frac{dP(t)}{dt} = c_N$$

Probability to remain undecayed in the time interval $[t_1, t_2]$

$$\Delta(t_1, t_2) = \exp\left(-\int_{t_1}^{t_2} c_N dt\right) = \exp(-c_N \Delta t)$$

Decay probability per unit time

$$\frac{dP_{\text{res}}(t)}{dt} = \frac{-d\Delta}{dt} = c_N \Delta(t_1, t)$$

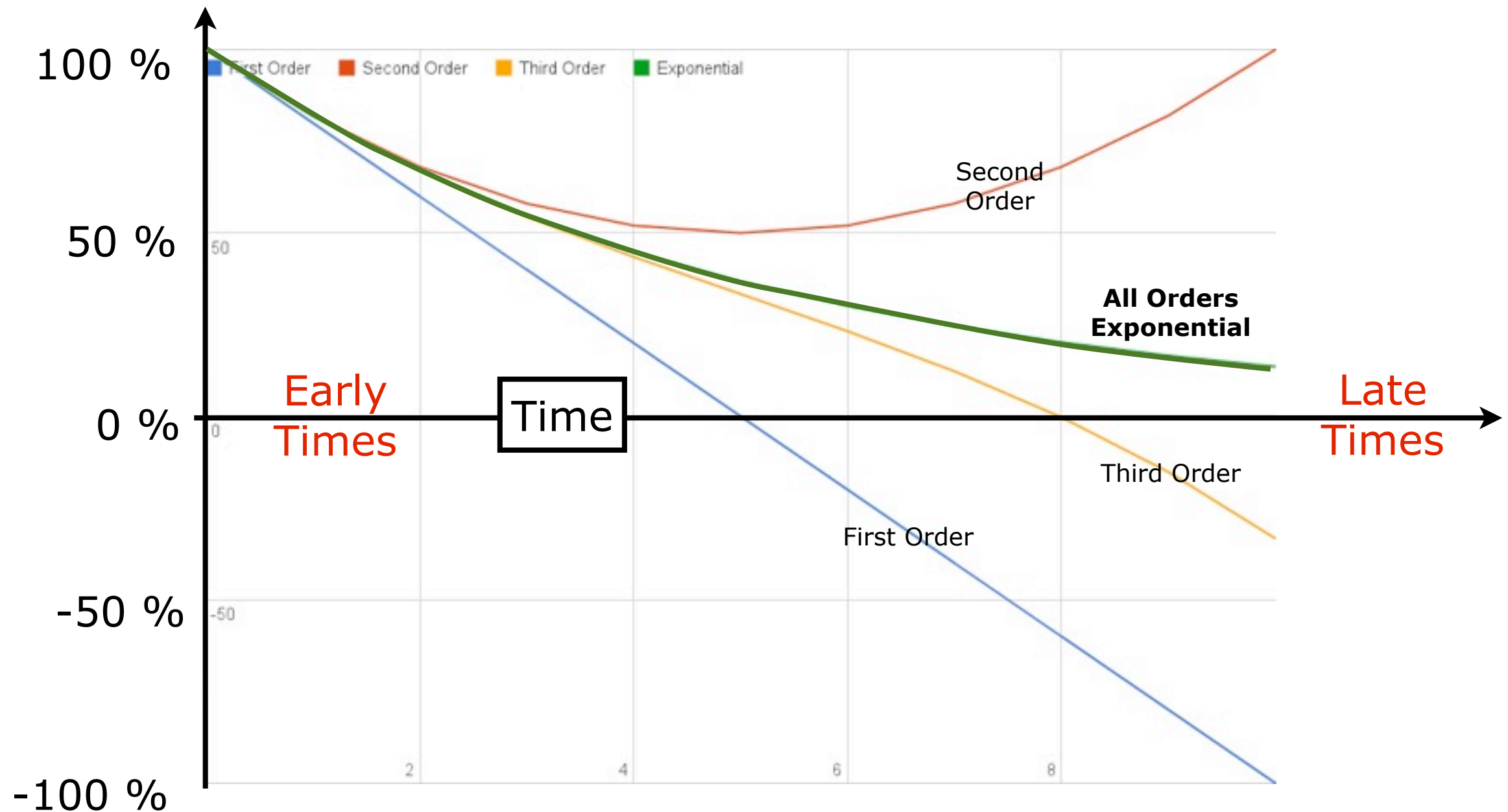
(requires that the nucleus did not already decay)

$$= 1 - c_N \Delta t + \mathcal{O}(c_N^2 \Delta t^2)$$

$\Delta(t_1, t_2)$: “Sudakov Factor”

Nuclear Decay

Nuclei remaining undecayed after time t = $\Delta(t_1, t_2) = \exp\left(-\int_{t_1}^{t_2} dt \frac{d\mathcal{P}}{dt}\right)$



The Sudakov Factor

In nuclear decay, the “Sudakov factor” counts:

How many nuclei remain undecayed after a time t

Probability to remain undecayed in the time interval $[t_1, t_2]$

$$\Delta(t_1, t_2) = \exp\left(-\int_{t_1}^{t_2} c_N dt\right) = \exp(-c_N \Delta t)$$

The Sudakov factor for a parton system counts:

The probability that the parton system doesn't evolve (branch) when we run the factorization scale ($\sim 1/\text{time}$) from a high to a low scale

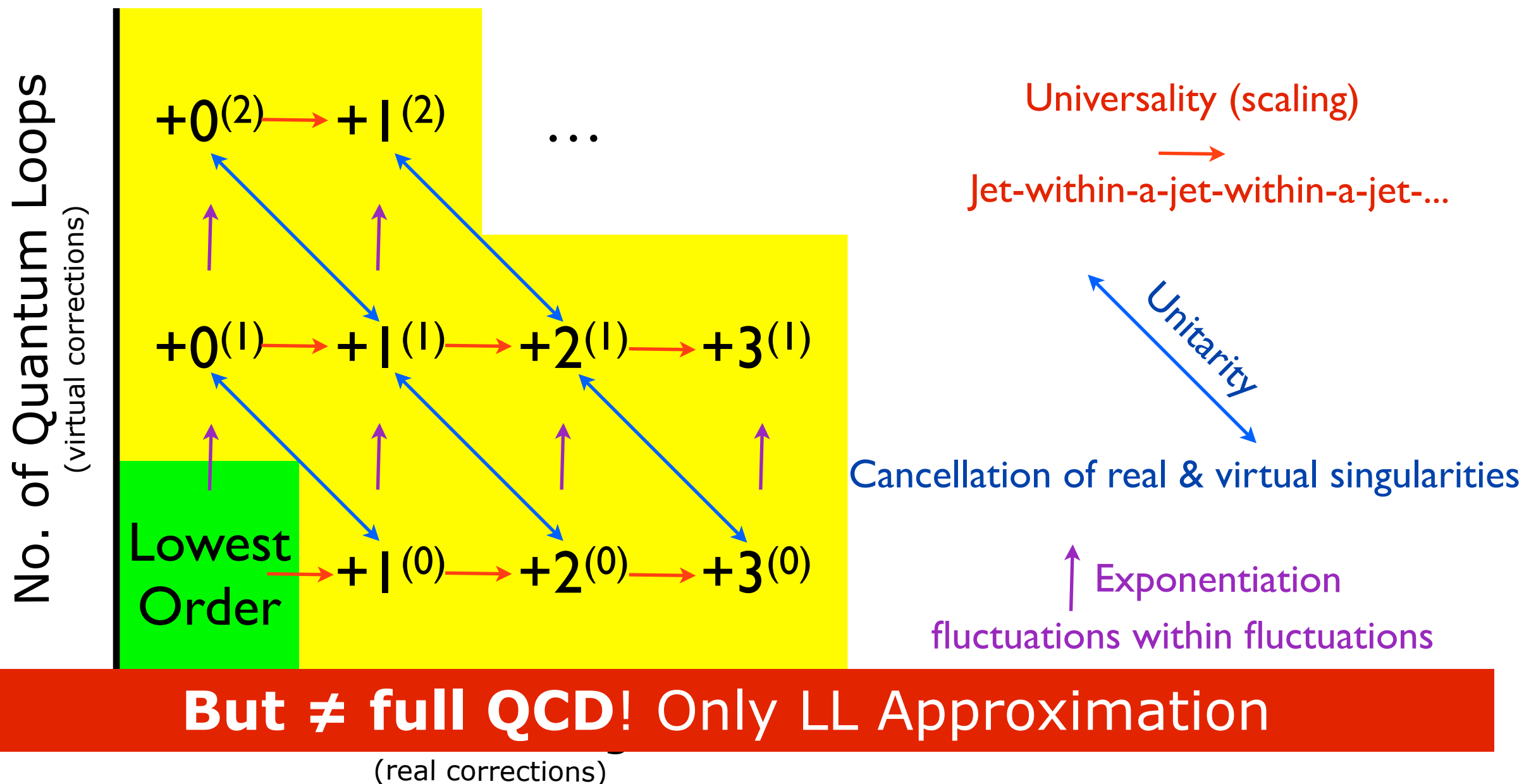
Evolution probability per unit “time”

$$\frac{dP_{\text{res}}(t)}{dt} = \frac{-d\Delta}{dt} = c_N \Delta(t_1, t) \quad \begin{array}{l} \text{(replace } t \text{ by shower evolution scale)} \\ \text{(replace } c_N \text{ by proper shower evolution kernels)} \end{array}$$

Bootstrapped Perturbation Theory

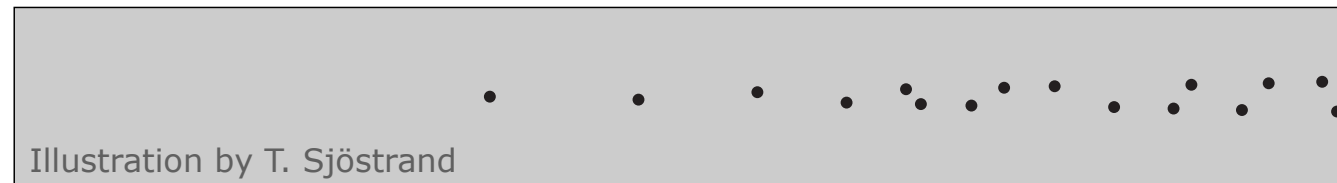
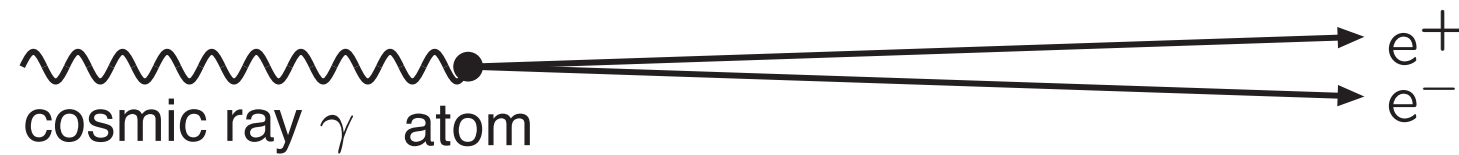
Start from an **arbitrary lowest-order** process (green = QFT amplitude squared)

Parton showers generate the bremsstrahlung terms of the rest of the perturbative series (approximate infinite-order resummation)



Improvement #1: Coherence

QED: Chudakov effect (mid-fifties)



emulsion plate

reduced
ionization

normal
ionization

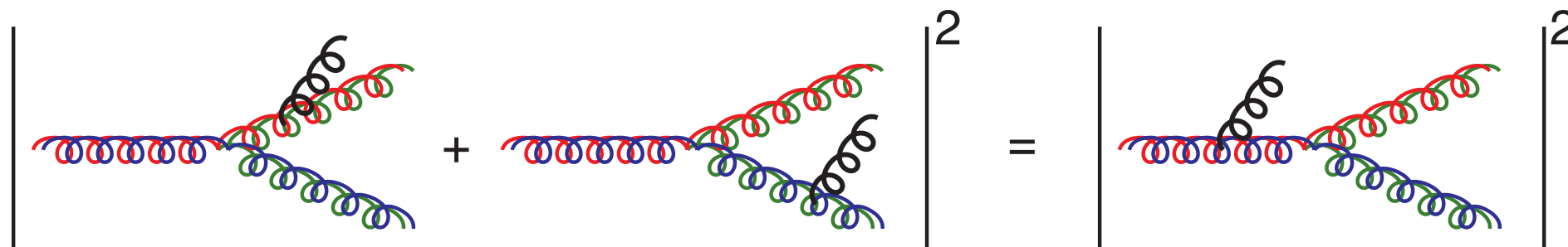
Approximations to Coherence:

Angular Ordering (HERWIG)

Angular Vetos (PYTHIA)

Coherent Dipoles/Antennae
(ARIADNE, Catani-Seymour, VINCIA)

QCD: colour coherence for **soft** gluon emission



→ an example of an interference effect that can be treated probabilistically

More interference effects can be included by matching to full matrix elements

Coherence at Work

Example taken from: Ritzmann, Kosower, PS, PLB718 (2013) 1345

Example: quark-quark scattering in hadron collisions

Consider one specific phase-space point (eg scattering at 45°)

2 possible colour flows: a and b

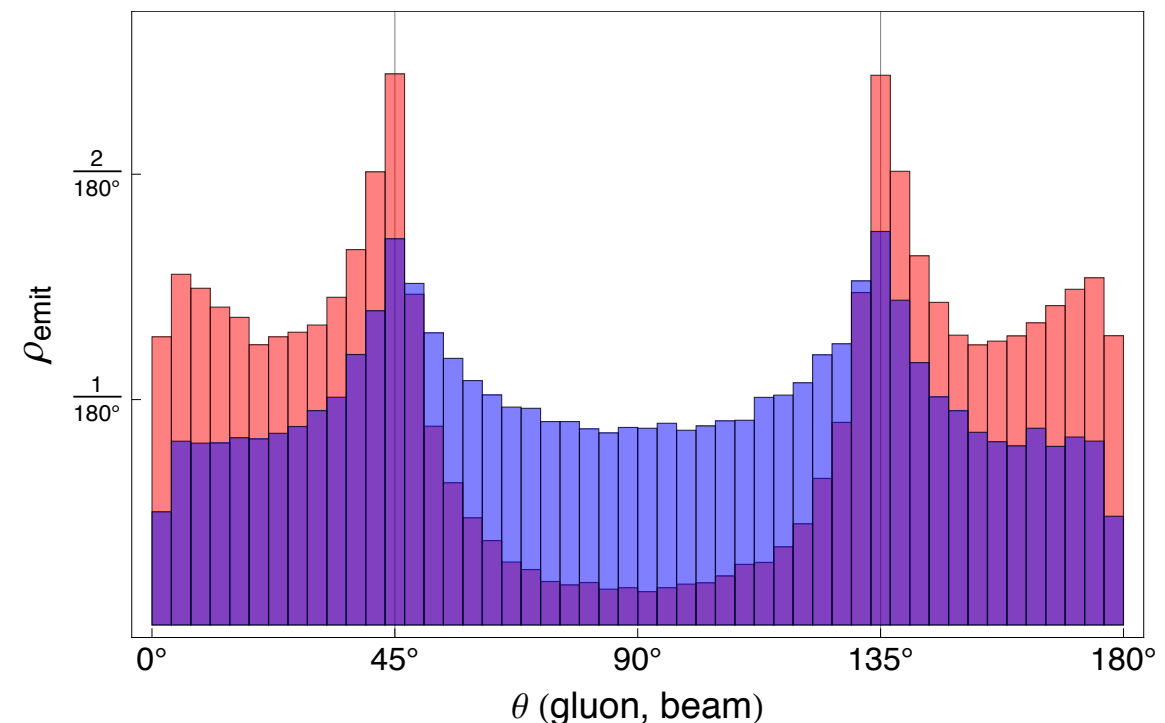
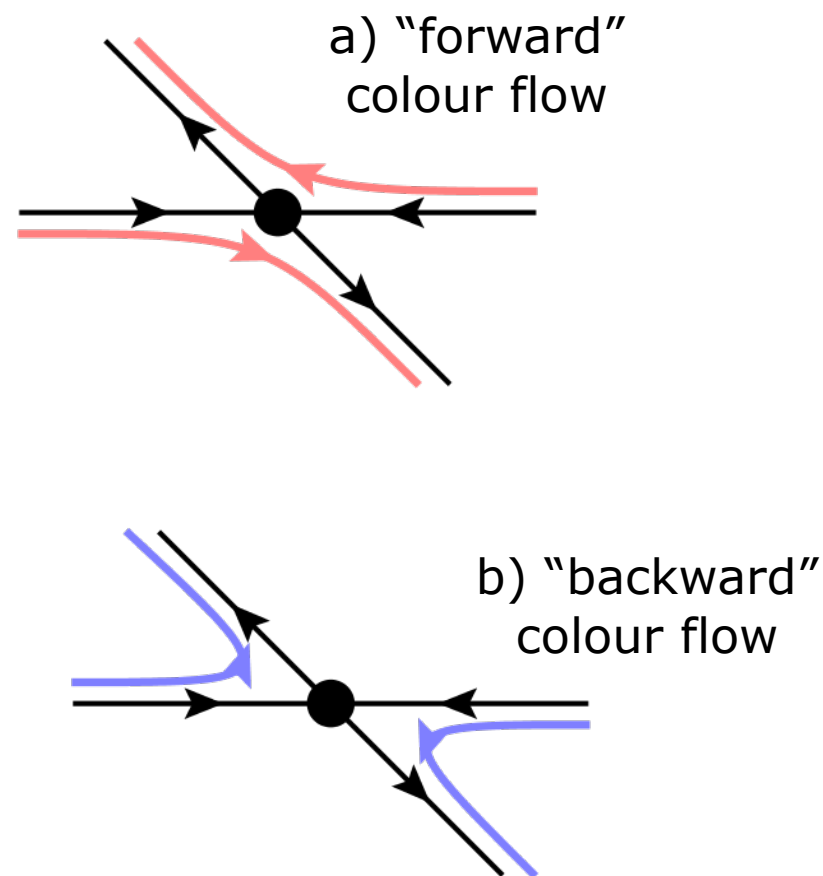


Figure 4: Angular distribution of the first gluon emission in $qq \rightarrow qq$ scattering at 45° , for the two different color flows. The light (red) histogram shows the emission density for the forward flow, and the dark (blue) histogram shows the emission density for the backward flow.

Another good recent example is the SM contribution to the Tevatron top-quark forward-backward asymmetry from coherent showers, see: PS, Webber, Winter, JHEP 1207 (2012) 151

Improvement #2: Matrix-Element Corrections

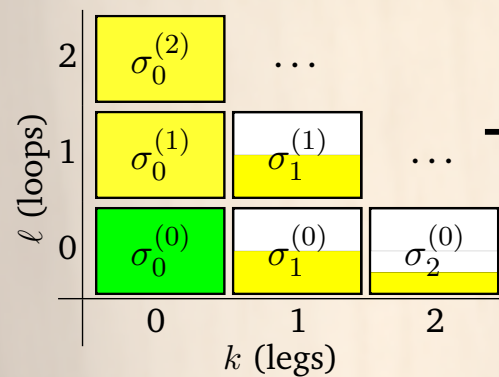


Image Credits: istockphoto

Improvement #2: Matrix-Element Corrections

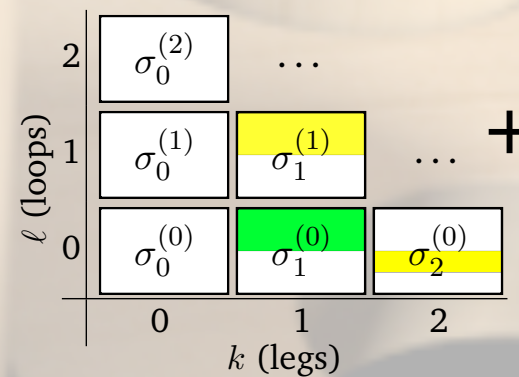
Slicing: the "MLM" & "CKKW-L" prescriptions

F @ LO × LL-Soft (excl)



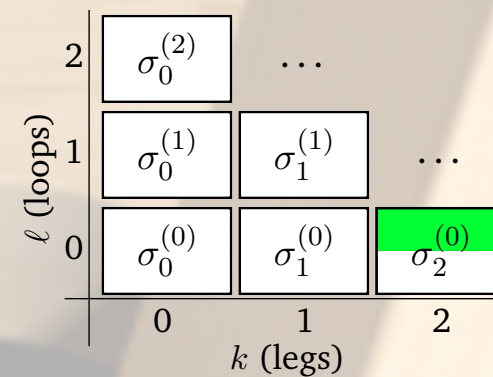
(CKKW & Lönnblad, 2001)

F+1 @ LO × LL-Soft (excl)



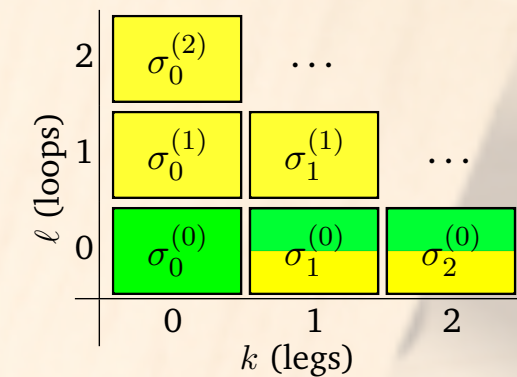
(Mangano, 2002)

F+2 @ LO × LL (incl)



(+many more recent; see Alwall et al., EPJC53(2008)473)

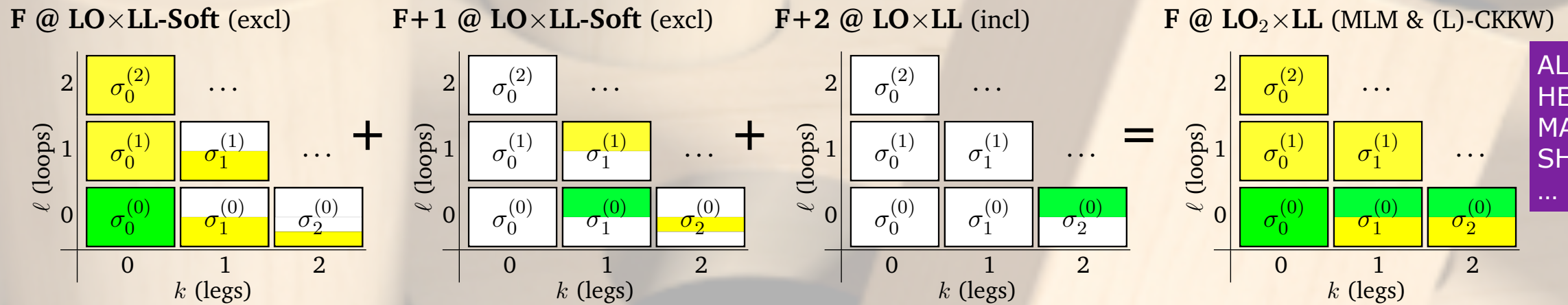
F @ LO₂ × LL (MLM & (L)-CKKW)



ALPGEN
HERWIG
MADGRAPH
SHERPA
...

Improvement #2: Matrix-Element Corrections

Slicing: the "MLM" & "CKKW-L" prescriptions



ALPGEN
HERWIG
MADGRAPH
SHERPA
...

(CKKW & Lönnblad, 2001) (Mangano, 2002) (+many more recent; see Alwall et al., EPJC53(2008)473)

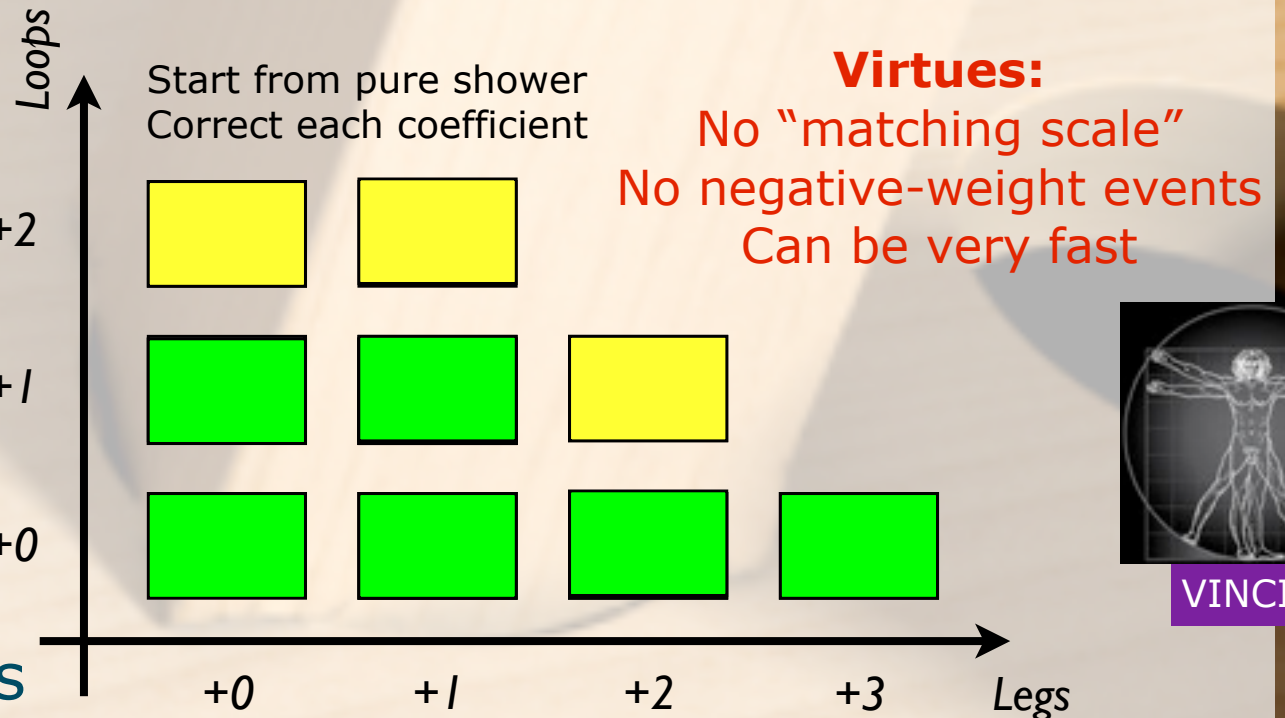
Corrected Showers:

the "GKS" prescription

Reinterpret higher-order matrix elements as radiation functions

Unitarity + Speed

+ systematic uncertainties



VINCIA

LO: Giele, Kosower, Skands, PRD84(2011)054003

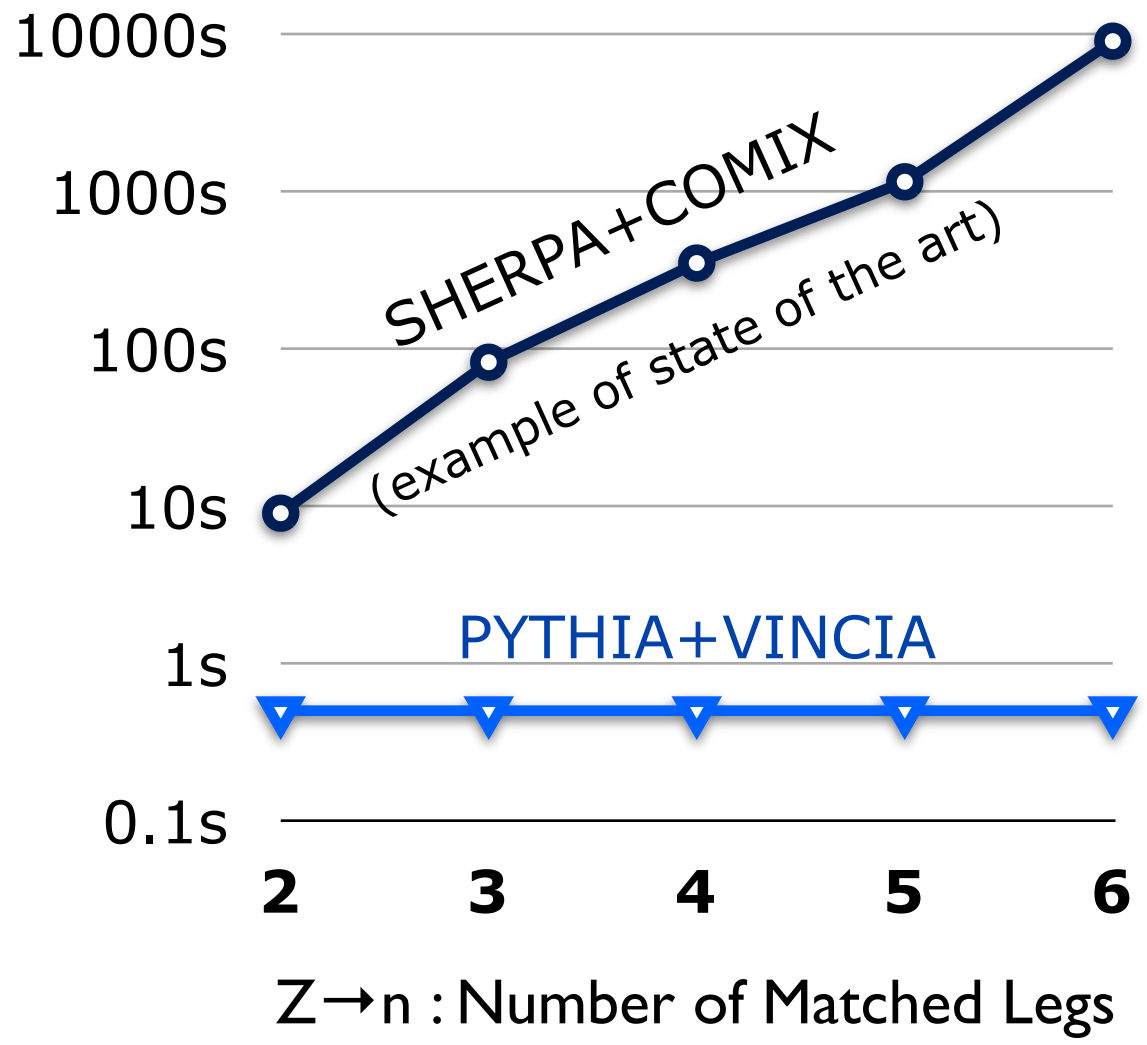
NLO: Hartgring, Laenen, Skands, arXiv:1303.4974



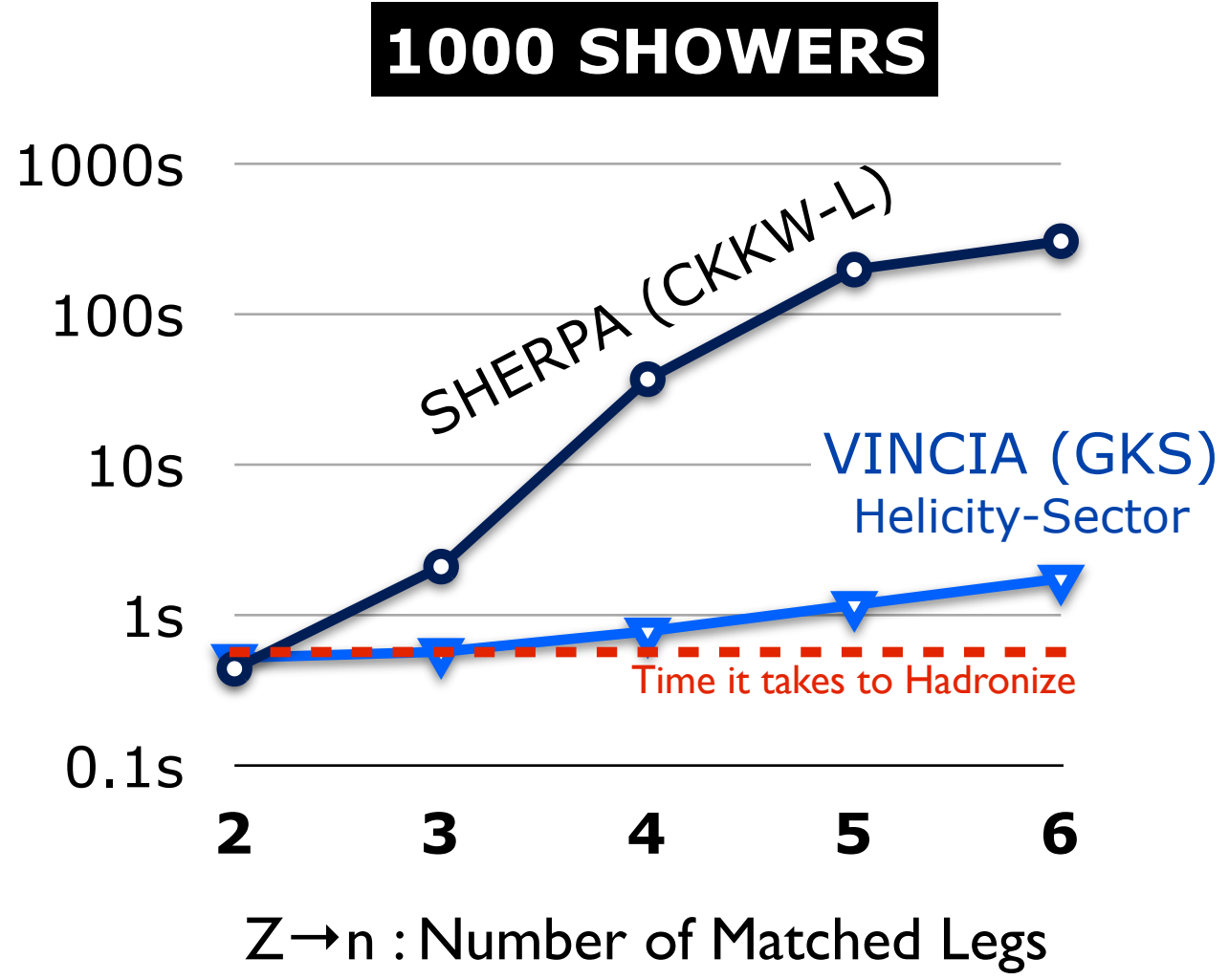
Speed



1. Initialization time
(to pre-compute cross sections and warm up phase-space grids)



2. Time to generate 1000 events
(Z → partons, fully showered & matched. No hadronization.)



Z → uds c b ; Hadronization OFF ; ISR OFF ; u d s c MASSLESS ; b MASSIVE ; E_{CM} = 91.2 GeV ; Q_{match} = 5 GeV
 SHERPA 1.4.0 (+COMIX) ; PYTHIA 8.1.65 ; VINCIA 1.0.29 (+MADGRAPH 4.4.26) ;
 gcc/gfortran v 4.7.1 -O2 ; single 3.06 GHz core (4GB RAM)

2. Hadronization

& the “underlying event”



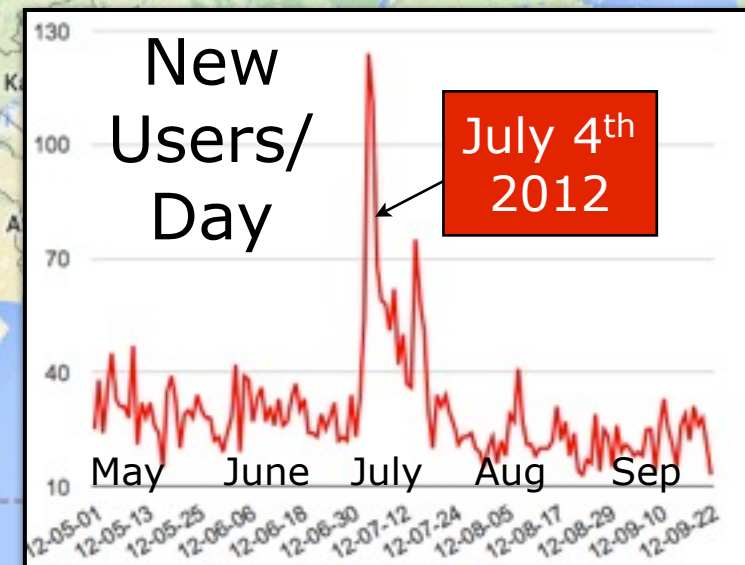
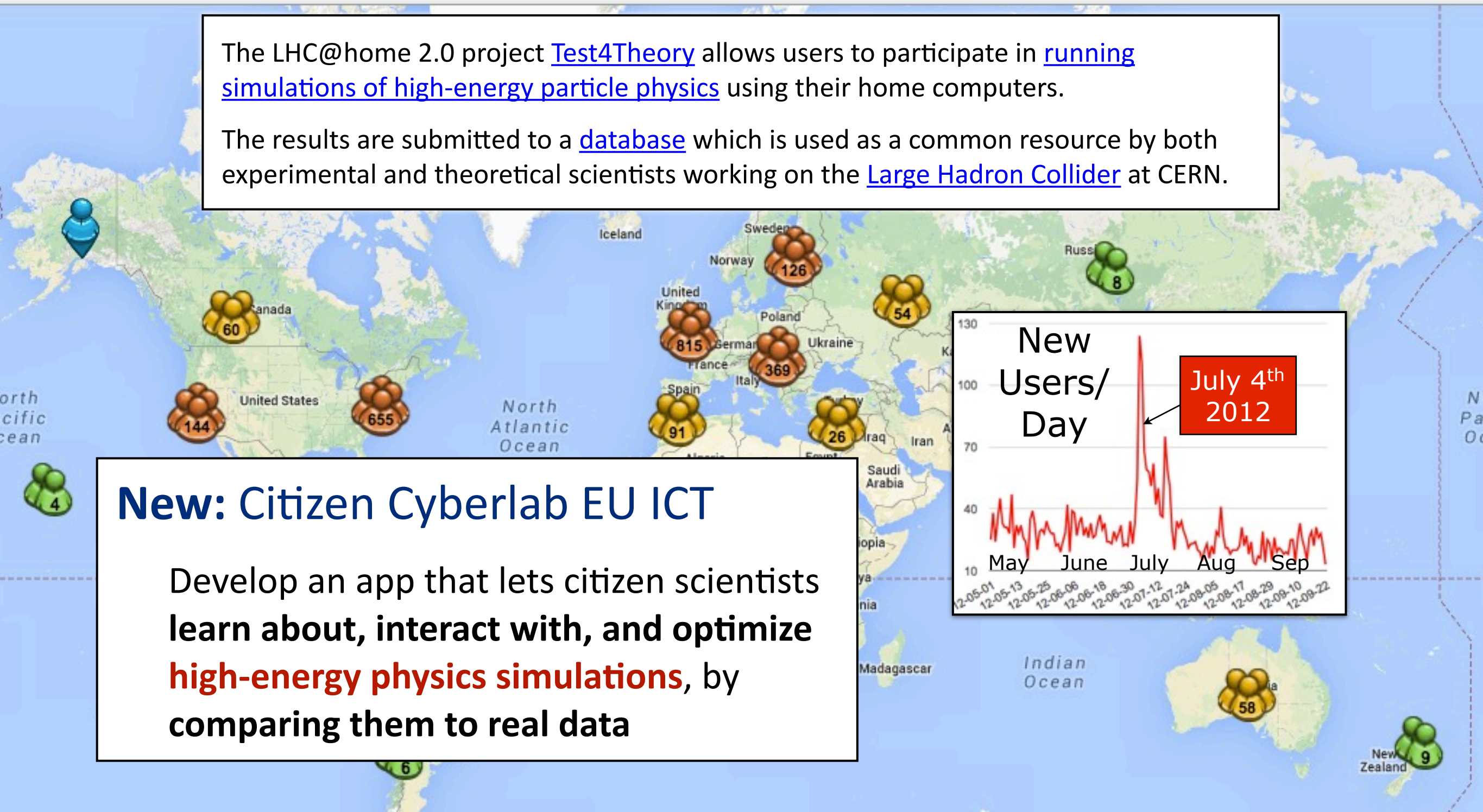
→ invite me back after October ...

Test4Theory - LHC@home

LHC@home 2.0 Test4Theory volunteers' machines seen since Sun Nov 17 2013 14:00:00 GMT+1100 (EST) (2804 machines overall)

The LHC@home 2.0 project [Test4Theory](#) allows users to participate in [running simulations of high-energy particle physics](#) using their home computers.

The results are submitted to a [database](#) which is used as a common resource by both experimental and theoretical scientists working on the [Large Hadron Collider](#) at CERN.



New: Citizen Cyberlab EU ICT

Develop an app that lets citizen scientists learn about, interact with, and optimize **high-energy physics simulations**, by comparing them to real data

Summary

QCD phenomenology is witnessing a rapid evolution:

Driven by demand of **high precision** for LHC environment

Exploring physics: infinite-order structure of quantum field theory. Universalities vs process-dependence.

Non-perturbative QCD is still hard

Lund string model remains best bet, but ~ 30 years old

Lots of input from LHC (*THANK YOU to the experiments!*)

“Solving the LHC” is both interesting and rewarding

New ideas needed and welcome on both perturbative and non-perturbative sides \rightarrow many opportunities for theory-experiment interplay

Key to high precision \rightarrow max information about the Terascale



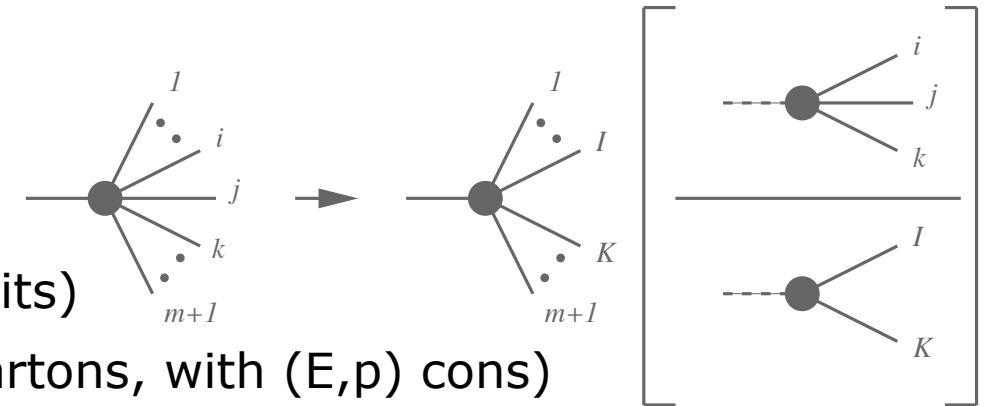
VIN CIA

Virtual Numerical Collider with Interleaved Antennae
Written as a Plug-in to PYTHIA 8
C++ (~20,000 lines)

Giele, Kosower, Skands, PRD 78 (2008) 014026, PRD 84 (2011) 054003
Gehrmann-de Ridder, Ritzmann, Skands, PRD 85 (2012) 014013

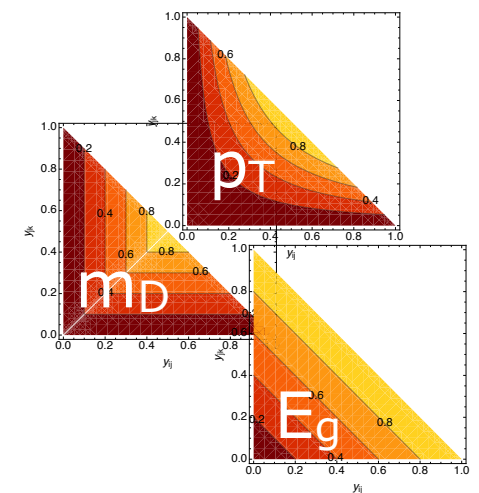
Based on antenna factorization

- of Amplitudes (exact in both soft and collinear limits)
- of Phase Space (LIPS : 2 on-shell \rightarrow 3 on-shell partons, with (E,p) cons)



Resolution Time

Infinite family of continuously deformable Q_E
 Special cases: transverse momentum, invariant mass, energy
 + Improvements for hard $2 \rightarrow 4$: "smooth ordering"

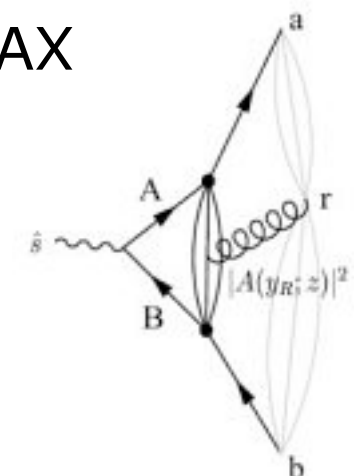


Radiation functions

Written as Laurent-series with arbitrary coefficients, *anti*;
 Special cases for non-singular terms: Gehrmann-Glover, MIN, MAX
 + Massive antenna functions for massive fermions (*c, b, t*)

Kinematics maps

Formalism derived for infinitely deformable $K_{3 \rightarrow 2}$
 Special cases: ARIADNE, Kosower, + massive generalizations



vincia.hepforge.org